GREEN ENTREPRENEURSHIP IN SCHOOLS
TRAINING COURSE FOR TEACHERS

Day 1
Welcome and Introductions
Participants reflect on their life journey which brought them to be here at this training workshop. Sharing our reflections on current practice in entrepreneurship education.

Why we need Green Entrepreneurship
To explore the need for green entrepreneurship, participants create a story of the current economic system and its impacts on environment and society. Using games and discussion, we will investigate how current production models are unsustainable and the need to rethink how we produce goods and services.

Can we learn from Nature?
A series of activities to firstly connect with the natural world and then explore some of the basic principles through which nature works, leading us to reflect on whether nature can provide us with a useful set of principles for sustainability.

Sharing Good Practice
Participants present activities from their schools linking to environmental sustainability and entrepreneurship.

Day 2
What do we mean by...
A short activity to ensure we all have clarity on the terms we are using: green, entrepreneur, sustainability, closed loop, systems, etc.

The Transformation Game
How can we build an economy which allows us all to thrive without undermining the environment we all depend on? A guided example of how a linear system can be transformed into one with multiple benefits. The activity illustrates that if we get away from linear thinking we can find many more benefits and value both economically, socially and environmentally.

New Designs for Green Entrepreneurs
A set of practical activities exploring biomimicry principles, discovering them in nature and exploring how they are applied to rethinking products and processes.

**Values and Behaviour Change**
A mini-workshop exploring how values affect the choices we take. We will see what type of values support an environmentally conscious society and what are the values that underpin the current environmentally destructive business models (often referred to as linear models of take-make-dump).

**Day 3**
**Design Challenge**
Using the skills and competences developed over the first two days, we will undertake a series of design challenges to rethink common products and processes from a Green Entrepreneurs approach. Lots of fun hands-on games and activities to really get us all thinking.

**Green Entrepreneurs Project**
Demonstration of successful activities for teaching green entrepreneurship at schools.

**Day 4**
A day visiting a range of exciting and innovative projects which are pioneering new ways of thinking about entrepreneurship.

**Day 5**
**Planning Entrepreneurial Education Programmes**
We will complete the course by making our own plans based on our learning. We will also reflect on how we can deliver curriculum goals through entrepreneurial learning. This will include an open session where participants bring their questions and challenges about how to implement Green Entrepreneurship in their schools.

Workshop Conclusions. Evaluation and Feedback.